

RANGGA DWI SAPUTRA

+62895705458597 | ranggadwi16@gmail.com | www.linkedin.com/in/ranggadwi16 | https://ranggadwi.my.id/

Full Stack Mobile Developer and Tech Enthusiast with experience in technology development, project management, and team leadership. Strong background in application development, digital innovation, and technology-based business strategies. Experienced in working in Agile environments, managing project lifecycles, and adapting to various industry challenges.

Work Experiences

PT Mekar Investama Teknologi - Jakarta, Indonesia	Jul 2025 - Present
<i>Consultant Mobile App Developer</i>	
<ul style="list-style-type: none">Providing strategic technical consultation for enterprise mobile applications, advising clients on Flutter best practices, clean architecture, and performance optimization strategies.Designing and implementing scalable state management solutions using Riverpod & GetX while ensuring seamless RESTful API integrations tailored to client needs.Partnering with key stakeholders to analyze business requirements, propose technical solutions, and deliver high-quality mobile features within project timelines.	
Anantla Tech Ventures - Singapore	Apr 2025 - Oct 2025
<i>Front End & Mobile Developer Tech Lead</i>	
<ul style="list-style-type: none">Led a cross-functional development team in delivering high-performance Flutter applications, ensuring timely releases and maintaining 95%+ code quality standards through rigorous code reviews.Architected scalable mobile solutions with clean code principles, established Git branching strategies.Mentored and coached junior developers on Flutter best practices, state management patterns, and Firebase integration, resulting in improved team productivity and skill growth.	
PT Abimantrana Rekadaya Mandiri - Jakarta, Indonesia	Apr 2025 - Jun 2025
<i>Mobile Developer</i>	
<ul style="list-style-type: none">Developed Ewa Mobile from PT Mekar Investama Teknologi.Developed Wiz & Wiz Canvasser Mobile Application from Bank DKI.Worked with project manager and team to achieve project goals within the designated schedule.	
PT Indi Teknokreasi Internasional - Jakarta Timur, Indonesia	Sep 2024 - Dec 2024
<i>Mobile App Developer</i>	
<ul style="list-style-type: none">Selected as a participant in the MSIB Kampus Merdeka program, among 30 participants in an internship at PT Indi Teknokreasi Internasional.Contributed to the full migration of the Tombo Ati app from Kotlin to Flutter, improving application performance and cross-platform development efficiency.Developed the Get Crew application using Flutter, including authentication system implementation, user management, and UI/UX optimization.Designed and structured the Mobile Development curriculum as part of the Learning Path Mobile Course, ensuring the material aligns with industry standards.	
Universitas Dian Nuswantoro - Semarang, Indonesia	Aug 2024 - Feb 2025
<i>Mobile Android Developer</i>	
<ul style="list-style-type: none">Developed a mobile application that successfully increased user engagement by 30% through interactive features and an optimized user experience.Successfully published the application on Google Play Store, reaching 100+ downloads in the initial launch period.Ensured 100% on-time project completion through effective time management and optimal team coordination.	
PT Telkom Satelit Indonesia - Bogor, Indonesia	Feb 2024 - Jun 2024
<i>IT Mobile Developer</i>	
<ul style="list-style-type: none">Selected as a participant in the MSIB Kampus Merdeka program, among 50 participants in an internship at PT Telkom Satelit Indonesia.Served as a Scrum Master in the DTP MyTelkomsat project, coordinating the team and achieving a 95% sprint success rate.Developed the MyTelkomsat Mobile Application, enhancing operational efficiency with improved integrated features.Enhanced and optimized the TsatGo Mobile Application, making it 50% faster than the previous version.Developed the IoT 3WINS Mobile Application, improving IoT device monitoring accuracy for better operational efficiency.	
Universitas Dian Nuswantoro - Semarang, Indonesia	Oct 2023 - Feb 2024
<i>Bengkel Koding Academy (Mobile Development)</i>	
<ul style="list-style-type: none">Assisted 30+ students in understanding mobile development concepts using Flutter through mentoring sessions and discussions.	

- Designed and developed the Learning Path Mobile Course, covering fundamental to advanced materials to enhance participants' understanding.
- Developed case studies and capstone projects, contributing to an 85% graduation rate by implementing a project-based learning approach.

Universitas Dian Nuswantoro - Semarang, Indonesia

Nov 2022 - Feb 2024

Laboratory Assistant

- Assisted 50+ students in understanding programming concepts and software usage in the computer lab.
- Provided technical guidance and troubleshooting, helping students overcome challenges in their coursework.
- Contributed to creating a conducive learning environment, increasing student participation in practical sessions by 40%.

Universitas Dian Nuswantoro - Semarang Indonesia

Aug 2024 - Feb 2025

Project Manager

- Lead 6-member development team in the development and implementation of a mobile application, from planning to launch.
- Optimized project workflow using the Agile/Scrum approach, improving development efficiency by 20%.
- Successfully managed digital projects, ensuring on-time completion and alignment with the defined scope.

PT Kanolana Wisata Kelautan - Jakarta Selatan, Indonesia

May 2024 - Nov 2024

Flutter Developer

- Developed the Kanolana Customer Mobile Application using Flutter.
- Collaborated with the UI/UX team to ensure a responsive app design, leading to a 30% increase in user satisfaction based on feedback.
- Worked in an Agile environment, completing 90% of sprints on time, ensuring the project stayed on schedule.

Education Level

Universitas Dian Nuswantoro - Semarang, Indonesia

Oct 2021 - Feb 2025

Undergraduate Informatics Engineering, 3.95/4.00

- Djarum Plus Scholarship Recipient – Selected as 1 of 516 recipients of the prestigious Djarum Plus Scholarship across Indonesia.
- Honors Class Student (Unggulan Mobility 2022) – Recognized among the top 50 students in the Informatics Engineering honors program, receiving intensive learning and exclusive academic mentoring.
- Collaboration with Lecturers on 3 Campus Projects – Participated in three research and development projects with lecturers, focusing on technology innovation and IT-based solutions.

Organisational Experience

Google Developer Student Club UDINUS - Indonesia

Oct 2022 - Sep 2024

Member of Mobile Division

- Speaker in Flutter Development Session – Delivered a session on Flutter Development, attended by 50+ participants from diverse backgrounds.
- Active Participant in Google Events – Engaged in Google I/O, DevFest, and developer workshops, expanding the community network to 500+ members.

BPH Beswan Semarang - Semarang, Indonesia

Nov 2023 - Nov 2024

Member of Event Division

- Coordinated with 5 Divisions – Successfully organized 5+ major events during the Beswan Djarum period.
- Collaborated with Beswan Djarum Advisors – Assisted in event planning, leading to a 30% increase in participant engagement.
- Content Creation for Social Media – Contributed to 20+ social media contents, boosting Instagram visibility by 50%.

HIPMI PT UDINUS - Semarang, Indonesia

Jan 2022 - Jul 2024

Vice President

- Managed 5 Core Divisions – Ensured the successful implementation of work programs, achieving 95% of annual targets.
- Supervised 30+ Active Members – Directed and monitored team performance, ensuring optimal productivity and efficiency across all divisions.

Dinus Open Source Community - Semarang, Indonesia

Oct 2022 - Aug 2024

Head of Public Relation Division & Member of Programming Division

- Managed 5+ Community Events – Ensured active member participation and facilitated technical skill development in an Open Source environment.
- Flutter Workshop Speaker – Conducted sessions for 40+ students, guiding them in Flutter app development.
- Established Partnerships with 3+ External Partners – Led to 3 Open Source project collaborations for students.

Skills, Achievements & Other Experience

- **Programming Language:** Dart, PHP, JavaScript
- **Development:** Flutter, Node.js, Express.js, CodeIgniter, Bootstrap, HTML, CSS
- **Database:** MySQL, MongoDB
- **Tools:** Git, Firebase, Postman, Figma
- **Hard Skills:** Full Stack Mobile Developer, Front End Web Developer, Scrum Master, Project Manager
- **Soft Skills:** Leadership, Public Speaking, Team Work, Communication, Creative Thinking, Initiative
- **Achievements** (2025): Certification Scheme of Web Developer BNSP
- **Achievements** (2024): Certification Scheme of Junior Mobile Programmer BNSP
- **Achievements** (2024): Getting Start with Deep Learning NVIDIA
- **Achievements** (2024): Best of The Best Mobile App Developer Intern Program PT Indi Teknokreasi Internasional
- **Achievements** (2024): Best MSIB Intern Program PT Telkom Satelit Indonesia
- **Achievements** (2024): Full Stack Riverpod State Management Flutter
- **Achievements** (2024): Event Organizer Duta Entrepreneur Kampus Jawa Tengah 2024
- **Achievements** (2024): Master of Ceremony Event Entrepreneur Week HIPMI PT UDINUS
- **Achievements** (2024): Master of Ceremony Event Release Party Dinus Open Source Community
- **Achievements** (2022): Best Ambassador Digital Entrepreneurship Festival 2.0
- **Achievements** (2022): Mentoring Digital Entrepreneurship Festival 2.0
- **Achievements** (2022): Staff of the Month Public Relation Division
- **Projects** (2025): Ewa Mobile Application
- **Projects** (2025): Wiz & Wiz Canvasser Mobile Application
- **Projects** (2025): Store App Mobile Application
- **Projects** (2025): STI Mobile: Bimbingan Online Mobile Application
- **Projects** (2024): Get Crew Mobile Application
- **Projects** (2024): Tombo Ati Mobile Application
- **Projects** (2024): Kanolana Customer Mobile Application
- **Projects** (2024): DTP MyTelkomsat Mobile Application
- **Projects** (2024): TsatGo Mobile Application
- **Projects** (2024): IOT 3WINS Mobile Application
- **Projects** (2024): KMS Balita Mobile Application
- **Projects** (2024): MovieBox Mobile Application
- **Projects** (2023): Catatan Keuangan Mobile Application
- **Projects** (2023): E-Commerce iPhone Mobile Application
- **Projects** (2023): Lapor Book Mobile Application
- **Projects** (2023): Kaisar Barbershop Academy Website Application
- **Projects** (2023): Warehouse Indomaret Desktop Application
- **Projects** (2023): AbsenApp Mobile Application
- **Projects** (2022): Virtual Weeding Mobile Application
- **Projects** (2022): Chatbot Instaperfect by Wardah
- **Projects** (2022): Maxwell Hotel Website Application